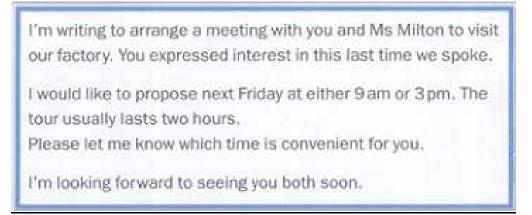
Reply to the following mail you have received.



Complete the text with the words given and then write the main information in appropriate Spanish

Shorter names are generally b	etter than longer	ones, so long a	as <mark>they a</mark> re	. Add no
more context to a name than is				

The names acco	ountAddress and customerAddress are fine names for ins	tances of the
class Address but	be poor names for classes. Address is a fine name for	r a class. If I
need to differentiate	between MAC addresses, port addresses, and Web	, I might
consider PostalAddre	ess, MAC, and URI. The resulting names are more precise,	which is the
point of all		

Final Words

The thing about choosing good names is that it requires good descriptive skills and a shared cultural background. This is a teaching issue rather than a technical, business, or management issue. As a result many in this field don't learn to do it very well.

People are also afraid of renaming things for fear that some other developers will object. We do not share that fear and find that we are actually when names change (for the better). Most of the time we don't really memorize the names of classes and methods. We use the modern tools to deal with details like that so we can focus on whether the code reads like and sentences, or at least like tables and data structure (a sentence isn't always the best way to display data). You will probably end up surprising someone when you rename, just like you with any other code improvement. Don't let it stop you in your tracks.

Follow some of these rules and see whether you don't improve the readability of your code. If you are _______someone else's code, use refactoring tools to help resolve these problems. It will pay off in the short term and continue to pay in the long run.

hardest - addresses - maintaining - paragraph - people - could - clear - necessary - naming - grateful – might -