Hi, I’m Scott Rixner and I’m Joe Warren. Scott and I are professors at the department of computer sciences here at Rice University, with the help of Stephen Wong and John Greiner, we are proud to offer an exciting new course designed forCoursera. This course an “Introduction to Interactive Programming with Python” is designed to help students with little or no programming experience to learn the basics of building simple interactive applications. Our language of choice, Python is a simple to learn, high level language which is used in many of the interactive computing courses here at Rice and on Coursera. In this course we will help you learn the basics of programming in Python. To make this process easy we’ll develop a new browser based programming environment that makes creating interactive applications in Python easy. The result will be an application that has windows which have graphical content and respond to the mouse, the keyboard and buttons. The primary method for learning the material on this course will be to work through multiple mini projects in Python. To make the class enjoyable you’re going to be building some funny games such as Pong, Blackjack and Asteroides. When you are done the third course we can’t promise that you will be a professional programmer but you definitely will know enough to be dangerous. So join us in fall 2012 we offer an Introduction to Interactive Programming in Python. We think you’ll learn a lot about programmingin Python and have a lot of fun while you are doing it.